



ANALYZE THE PERFORMANCE OF TEEN & FAULT TOLERANT TEEN PROTOCOL IN WIRELESS SENSOR NETWORK

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Abstract

Now day's wireless sensor framework has transformed into an exploration field. Network life time and vitality capacity are one of the crucial stresses toward wireless sensor frameworks. Sensors are obliged likewise as battery power, stockpiling, constrained processing limit. As an aftereffect of these reasons new protocols are proposed the framework which is wireless sensor frameworks. This paper essentially group based distinctive different leveled protocols TEEN (Threshold Sensitive Energy Efficient Sensor Network Protocol). The sensor framework designing in TEEN depends on upon an alternate different leveled grouping. Adolescent is information driven, responsive, event driven custom which is most reasonable for time vital application. It transmits information in hard edge and fragile edge values. In case the edges that are not expert, then centers will never communicate. In this paper we execute dynamic way choice plan to make high teen protocol as issue tolerant adolescent protocol(teen) using battery power. In this arrangement directing ways are to be chosen powerfully along these lines the powerful hub way will be chosen for parcel transmission. The execution assessment is attempted through recreation for packet delivery ratio, throughput and delay

Introduction

Sensor frameworks have made as a promising devices for checking the physical world, utilizing self-sorting out systems of battery-powered remote sensors that can sense, prepare and convey. In sensor systems, importance is a fundamental resource, while applications show a compelled plan of properties. A sensor structure is an arrangement of different little trivial low power contraptions, called hub, which are spatially appropriated with a specific choosing goal to perform an application-arranged worldwide undertaking. These node diagram a framework by comparing with each other either especially or through the current node. One or more node among them will serve as sink(s) that are fit for talking with the client either especially or through the current wired structures. The key part of the structure is the sensor, key for viewing certifiable physical conditions, for example, sound, temperature, wetness, power, vibration, weight, advancement, contaminations hence on at various locations. The fundamental sensor node, which contain distinguishing, on board processor for information get prepared, and going on segments, affect the considered sensor systems in context of supportive exertion of a substantial number of node. Each node generally includes the four segments: sensor unit, central processing unit (CPU), power unit, and communication unit. They are dispatched with various errand. The sensor unit includes ADC (Analog to Digital Converter). The sensor unit is in charge of get-together data as the ADC requests, and giving back the basic information it recognized. ADC is a go between that tells the CPU what the sensor unit has distinguished, other than lights up the sensor unit what to do. Communication unit is tasked to get demand or question from and transmit the information from CPU to the outside world. CPU is the most complex unit. It decodes the summon or request to ADC, screens and controls power if essential, forms got information, enrolls the accompanying ricochet to the sink. Power unit supplies essentialness to sensor unit, set up the unit and correspondence unit.

Routing protocols in wsn:

As a rule, routing in WSNs can be distributed into at-based steering, various leveled based routing, and territory build steering relying upon framework structure. In at-based directing, all center points are oftentimes allotted level with parts or protocols. In progressive based routing, regardless, center points will acknowledge distinctive parts in the system. In territory based steering, sensor nodes' positions are manhandled to routing information in the structure. A routing protocol is seen as adaptable if certain structure parameters can be controlled solicitation to alter the completed target to change as per the present system conditions and open essentialness levels. In addition, these conventions can be organized into multipath-based, inquiry based, arrangement based, QoS-based, or rational based routing techniques depending as for the tradition operation. The above, directing protocols can be described into three characterizations: in to be specific, proactive, reactive, and cross breed protocols relying on how the source finds a routing to the destination. In proactive protocols, all courses are handled before they are really required, while in responsive protocols, courses are registered on interest. Hybrid protocols utilize a mix of these two contemplations. Right when sensor nodes are static, it is alluring over have table driven steering protocols as opposed to utilizing receptive protocols. A lot of



vitality is utilized as a bit of routes protocols and setup of supportive traditions. Another class of routing is known as the strong accommodating protocols. In obliging coordinating, center points send information to a central node where information can be amassed and might be liable to advance get ready, in this way decreasing courses cost also as vitality use.

Classification of sensor networks

Here, we show a basic order of sensor systems on the premise of their method of working and the kind of target application.:

Proactive Networks

The nodes in this system now and again switch on their sensors and transmitters, sense the earth and transmit the information of interest. Along these, they give a depiction of the fundamental parameters at unsurprising breaks. They are appropriate for applications requiring sporadic information watching.

Reactive Networks

In this course of action the hubs respond in a blaze to sudden and radical changes in the estimation of a distinguished quality. Henceforth, they are appropriate for time vital applications.

Fault tolerance

Fault tolerance to non-critical failure is the capacity to guarantee the usefulness of the system in the occasions of deficiencies and disappointments. There are diverse purposes behind the mistake of WSNs. Sensor hubs may fall level in light of depletion of their battery power, coming up short of hardware parts, (for example, processing unit, handset and so forth.) or harm by an outside occasion. The wireless connections may fizzle as a result of immutable or brief blockage by an obstacle or environmental condition. The association disillusionment causes the framework portions and component changes in framework topology. Sensor nodes with coming up short sensors could take an enthusiasm for the framework operation since they are still prepared for directing information. Issues: simply constant deficiencies are considered. The associations, due their remote nature, are more impacted by transient issues (millisecond scale). Regardless, stopgap limits or terrible atmosphere conditions can prevent an association for expand periods of time.

1. **Intra-cluster fault detection** If information from a node does not get for a pre-characterized intermittent time, then CH sits tight for a period once more. Since it is conceivable through obstructions and commotions information was lost, though node is solid. After second period, if CH does not get packet accept this node is broken. Subsequently, CH show a packet to all neighbor CHs and all nodes in his cluster and pronounces this hub with this ID is defective.
2. **Intra-cluster error detection:** When CH gets information from nodes that situated in same area, registers a "median value" for these information and store in table. Every time information arrives, CH contrasts this information and "middle worth". While contrast is more prominent than a pre-characterized steady deviation as "_", CH identifies a mistake and node that delivered this information, is considered as broken. Once more, CH shows a packet to all neighbor CHs and all nodes in his cluster and announces this node with this ID is flawed.
3. **Inter-cluster fault detection:** CHs are a vital piece of WSNs and their disappointment must identify promptly. Hence, we utilize this methodology. CHs send a packet to different CHs occasionally. This packet contains data of all nodes that exist in cluster. On the off chance that a CH doesn't get this packet from a neighbor CH, considers that as a defective CH.

Related Work

1. **TEEN:A Routing Protocol for enhanced efficiency in wireless sensor networks:** In this paper, creator exhibit a formal depiction of sensor frameworks. Author besides show another structure protocol, TEEN for open systems. High TEEN is fitting for time key applications and is besides absolutely furthermore to the degree significance use and reaction time. It also permits the client to control the centrality use and precision to suit the application. The execution of TEEN is studied in two modes, one with just the hard edge (hard mode) and the other with both beyond what many would consider possible and the delicate edge (delicate mode). Beyond what many would consider possible is set at the commonplace estimation of the most immaterial and the most lifted conceivable temperatures.
2. **Dead node recognition in TEEN protocol survey:** This paper just supervises cluster based progressive convention TEEN (Threshold Sensitive Energy Efficient Sensor Network Protocol). The sensor system outline in TEEN depends upon an alternate dynamic cluster. TEEN is information driven, event driven tradition which is most fitting for time basic application. It transmits information in hard edge and sensitive point of confinement qualities. On the off chance that the edges are not expert, then hubs will never correspondence. The client won't get any information from system and won't come to know whether every one of the nodes fail horrendously. Along these, client won't be able to see what number of nodes are alive or dead in structure and won't have the farthest point about system lifetime. This paper manages that inside will be able to tell base station or sink before leaving system and base station will consider alive and dead nodes in the structure.
3. **Performance evaluation of the DEEC, Teen and EDCS protocols for heterogeneous WSNS :-** This paper has reviewed the execution of change Distributed Energy-Efficient Clustering based conventions like DEEC, TEEN and EDCS under various circumstances; including particular measure of heterogeneity. The relationship has demonstrated that the EDCS has to



an extraordinary degree reasonable results over other DEEC and TEEN assortments since astounding part of T-total i.e. it treats all heterogeneous sensor nodes with same race likelihood when every node has lesser essentialness than T-total.

4. **Performance evaluation of proactive and reactive routing protocols in wireless sensor networks:** In this paper, author have considered the various directing which utilize these organizing segments and have mulled over them. Author have likewise taken the homogenous and heterogeneous kind of structures other than see the impact of homogeneity and heterogeneity on the steering in the system. In this way, Author have taken LEACH and SEP routing protocols for homogenous and heterogeneous system freely utilizing proactive part to defeat and TEEN and TADEEC conventions for homogenous and heterogeneous utilizing open segments.
5. **Key schemes for security enhanced TEEN routing protocol in wireless sensor networks:-** In this paper, author proposed a hybrid key of action extraordinarily for the TEEN tradition: a symmetric key game plan for the intracluster and an open key game plan for the intercluster. The generation results show that structure lifetime of the proposed hybrid key key game plan diminishes around 8% than the TEEN convention and around 4% separated and the TEEN custom with symmetric key arrangement. Obviously, a cross breed key arrangement gives favored productive transmission over that of the symmetric key course of action.
6. **A Fault tolerant protocol for wireless sensor networks:** Fault resilience is a standout amongst the most huge of numerous difficulties in these systems. This paper, shows a cluster based flaw tolerant protocol that uses from vitality proficient method for clustering. We propose a novel instrument for mistake identification. this plan distinguishes flaws and cluster precisely. Likewise, we propose a novel shortcoming recuperation method to recoup group heads productively. However this plan is exact, spares vitality of nodes as well. That is critical for such systems.

TEEN protocol (Threshold sensitive energy efficient sensor Network protocol) The principal convention made for responsive frameworks is TEEN (Threshold sensitive Energy Efficient sensor Network protocol). TEEN relies on upon gathering based different leveled approach and uses data driven procedure. TEEN is event driven, receptive protocol which is most fitting for time essential application. It transmit data in hard limit and delicate edge values as it uses data driven technique in which data is crucial and requested in perspective of value worth. The utilization of this convention, for instance, interruption identification, blast location thus on . In TEEN protocol cluster head advancement system relies on upon LEACH (Low Energy Adaptive clustering in Hierarchy). To begin with the cluster are confined, and after that CH broadcasts two edges to the each part center point: hard threshold (HT), and soft threshold (ST). At each bunch change time this two qualities are moreover broadcast by CH. The working of TEEN is:

•**Hard threshold (HT):** This is a farthest point regard for the distinguished trademark. It is the aggregate estimation of the property past which, the node recognizing this quality must switch on its transmitter and report to its cluster head.

•**Soft threshold (ST):** This is a little change in the estimation of the recognized property which triggers the node to switch on its transmitter and transmit.

As it says in definition, exactly when the identified trademark is in the extent of interest the hard edge allows the nodes to transmit data and by doing all things considered they diminish the amount of transmissions basically. Delicate Threshold also basically encourage reduce the amount of transmission of recognized data as it wipes out data transmission if there is for all intents and purposes no alteration in the identified trademark. In this philosophy, in perspective of the end client's favorable position the sensor nodes will just transmits data taking into hard edge esteem and delicate edge esteem which prompts the more vitality funds. These two quality qualities can be adjusted with a particular finished objective to control number of data packet transmission.

Issues in teen protocol:

TEEN (Threshold sensitive Energy Efficient sensor Network protocol) is a reactive protocol utilized for the time basic applications like interruption identification. It transmits information in light of hard limit and soft threshold values. The utilization of this convention is, for example, interruption identification, blast recognition. Downside is, when there is a matter of commonsense execution of TEEN there must be no shortcoming in the cluster. once the way picked either in a settled example or haphazardly the way get to be perpetual in routing table and every one of the packet get conveyed at whatever point the prerequisite come to convey packet from node S to node D. This is the situation has been actualized in the present convention named TEEN. Utilizing this sort of procedure there is a weakness in which if the substantial packet stream is required from node S to node D then the node may get down with high utilization of battery and in this way the deficiency happen with node gets down. Presently this can be overcome utilizing the dynamic way determination in light of the idea in which the packet get conveyed through the way P1 if the way has high accessible battery life contrasting with another way P2.

FTEEN(Fault tolerant teen protocol): FTEEN is the better version of TEEN protocol in which fault tolerance is added through Dynamic Path Selection mechanism.

Best path : MaxBL (Pi)



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The term described above Best path is the available path for P_i where i th is number described for path has maximum obtainable battery life. By choosing the dynamic path from the available total paths from source node S to destination node D where the obtainable cumulative battery life is longer the benefit occur towards the security completion in which the intruder can not guess the next chosen path from node S to node D . Thus adopting this strategy the following reimbursement can be availed mainly.

1. Using dynamic path selection the security from interference can be implemented easily.
2. The cumulative battery life of network can be improved and thus the fault tolerant network can be established in good way.

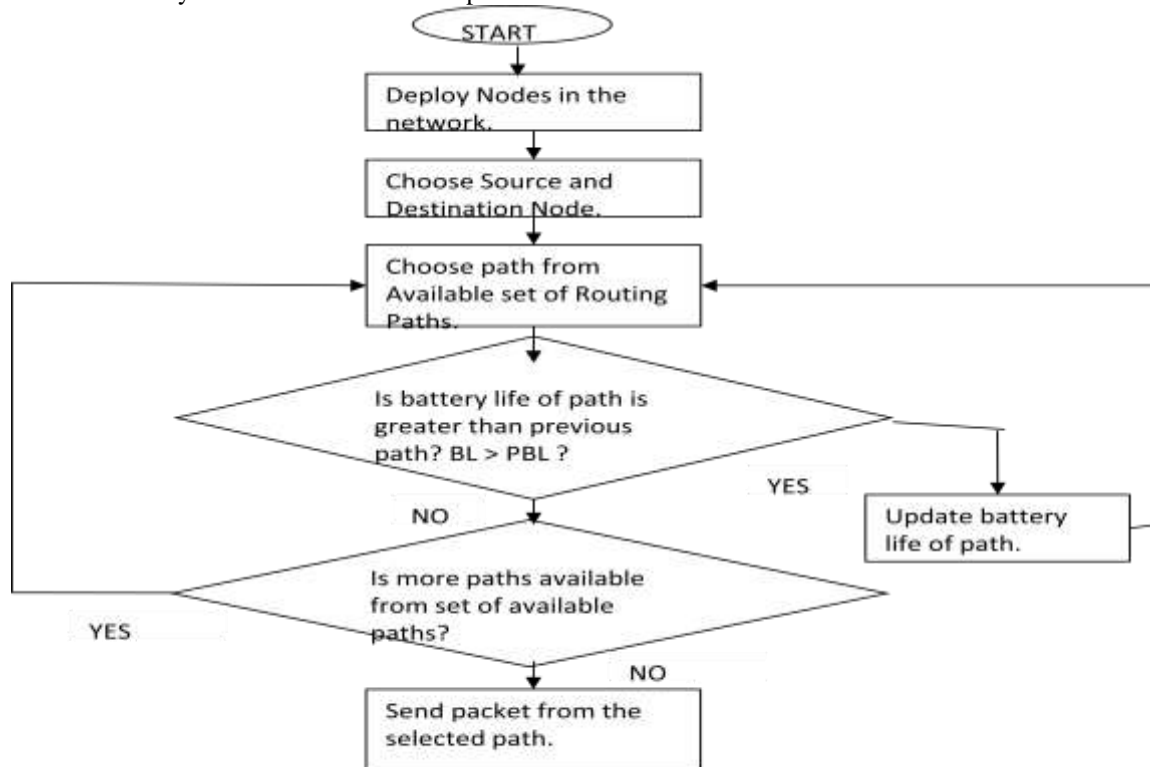


Figure: Flow Chart

Simulation environment

With the assistance of Network Simulation (NS-2) we created the system with irregular nodes . A UDP is utilized to make relationship in source and destination. With the assistance of Constant Bit Rate (CBR) traffic is generate. The imitation has been taken out in NS-2 tool and the parameters used for the validation are discussed below:

Parameter	Value
Terrain Area	2000 m x 2000 m
Simulation Time	150 millisecond
MAC Type	802.11
Application Traffic	CBR
Routing Protocol	FTEEN
Data Payload	512 Bytes/Packet
Pause Time	2.0 s
Number of Nodes	Random
Number of Sources	1

Performance metrics:

1. **Throughput:-** The throughput is the proportion of total entirety of information which performs the beneficiary from the sender to the time it takes for the gatherer to get the last bundle. It is addressed in bits reliably or distributes seconds.



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Throughput is affected by different changes in topology, restricted transmission capacity and limited power. Tricky correspondence is moreover one of the segments which unfavorably affect the throughput parameter.

- Packet delivery ratio :** the extent of the measure of went on information packet to the destination. This addresses the level of went on information to the destination.

$$\frac{\sum \text{Number of packet receive}}{\sum \text{Number of packets send}}$$

- Delay:-** Delay shows to what degree it took for a packet to travel from the source to the destination. The Delay is an average time so as to cross the packet inside the system. This solidifies every one of the deferrals accomplished in the middle clearly acquisition, buffering and dealing with at transitional nodes.

Results

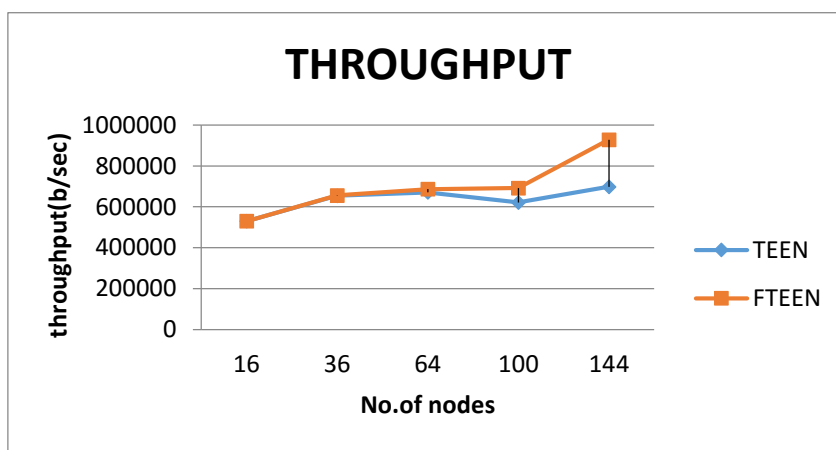


Figure:4.2.1 Throughput

In the above graph it is clear that the throughput increases in FTEEN as compared to the TEEN protocol as we increase the number of node

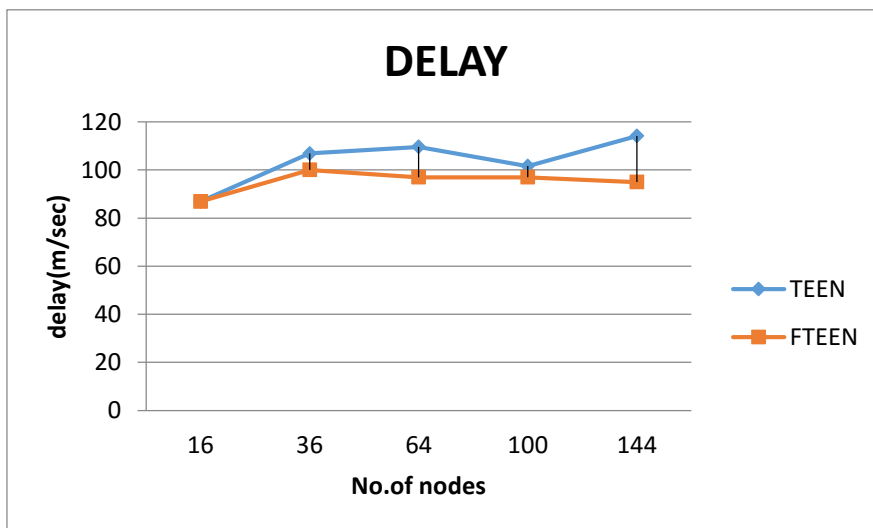


Figure:4.2.2 Delay

In the above graph delay decreases in FTEEN as compared to in TEEN protocol which is good sign of new protocol in which it is required lower delay with increase in heavy network nodes functioning.

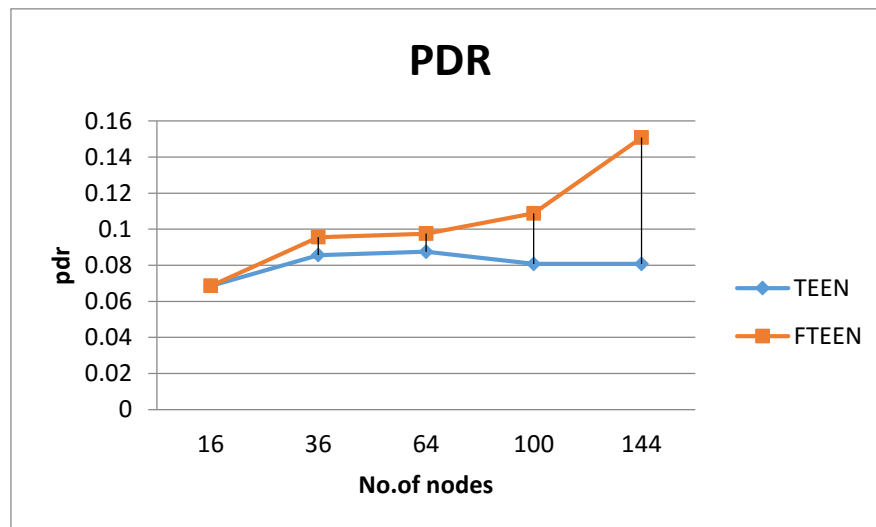


Figure:4.2.3 PDR

In the above graph it is clear that Packet Delivery Ratio in FTEEN protocol increases as compared to TEEN protocol as we increase the number of nodes which makes throughput better.

Conclusion

In this paper we have compared the performance of existing TEEN protocol with FTEEN (fault tolerant TEEN protocol). In this paper we have modified TEEN protocol by adding feature of fault tolerance in it and have compared its performance with TEEN protocol on metrics- throughput, delay and packet delivery ratio. It has been graphically observed that performance of improved protocol ie FTEEN is better than TEEN protocol. Dynamic path selection algorithm is used to make TEEN protocol as fault tolerant in which that path will be selection whose nodes have highest battery power. FTEEN is the improved version of TEEN protocol.

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